## Bishop Hall Jubilee School Life-wide Learning Grant Report on the Use of the Grant <u>2019-2020</u>School Year

											(I appro	Exp Please priate	ial Learning periences put a ✓ in the box(es); more than a can be selected)		
Domain	Brief Description of the Activity	Objective	Date	Target Student	Evaluation	Actual Expenses	Nature of Expenses*	Ι	Μ	Р	S	С			
				(Level)	Results	(\$)		I: Intellectual Development (closely linked with curriculum) M: Moral and Civic Education P: Physical and Aesthetic Development S: Community Service C: Career-related Experiences							
Category 1	To organise / participate in life-wide learning activities														
1.1	To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness (e.g. field trips, arts appreciation, visits to enterprises, thematic learning day)														
	1. 中文學會活動	提升同學中文各方面的水平。 通過舉辦各類型活動寓學習於 課外,營造中國文化的氣氛; 促進學生對中國文化的認識及 培養同學對中國語文之興趣。	全年	全校	中文學會 會議檢討紀錄	\$1158.16	E1	~	~						
Chinese Language	<ol> <li>2. 茶藝活動         <ul> <li>茶藝活動坊</li> <li>古今茶事</li> <li>茶藝學習班</li> </ul> </li> </ol>	透過安排學生參與茶藝體驗、 課程及實踐行動,讓學生認識 中國歷史,體驗中國茶文化, 學習待人接物,培養中國傳統 美德,進而以茶藝服務他人。	下學期	2E、3E有 興趣的學生	<ul> <li>・老師觀察</li> <li>・學生回饋</li> <li>・茶藝考試表</li> <li>現</li> </ul>	\$3790	E5		~	~					
	3. 話劇推廣	提升學生對文學、戲劇作品的 鑒賞評價能力,以及訓練創意 思維。	11/2019- 2/2020	中三級	・老師觀察 ・學生回饋	\$30000	E5	~		~					

BAFS	Field trip to Disneyland. (participate in the YOUTH programme)	Students can learn the value of self-discipline and self- motivation through discovering elements that contribute to success as a Disney Cast Member, as well as broaden students' knowledge.	Oct – Nov 2019	F.4 – F.6 BAFS Students	Students found the program useful in understanding the career path in this company.	\$13420 \$1100	E5 E1				~
Cross-KLA	Training course on the use of VR in creating a tour	Use of VR to make a tour	4 training courses in Oct and Nov 2019	F.4 – F. 5 Geog Students	Quality of the assignment (VR tour)	\$48200	E7	V			
(CL, Geog. and LS)	F.3 CL x F.5 LS in app programming to promote the theme of Solar Power.	Use of VR in teaching and learning	Nov 2019 to March 2020	F.3 CL F.5 LS	<ul> <li>Evaluation by teachers' feedback</li> <li>Evaluation of students performance</li> </ul>	\$ 10200	27	~			
	Expenses on Item 1.1				\$97668.16			I	L	 	

							Essential Learning Experiences (Please put a ✓ in the appropriate box(es); more than one option can be selected)				
Demoin			Date	Target Student	Evaluation	Actual Expenses	Nature of Expenses*	I M	Р	S C	
Domain	Brief Description of the Activity Objective	Objective	Date	(Level)	Results	(\$)		I: Intellectual Development (closely linked with curriculum) M: Moral and Civic Education P: Physical and Aesthetic Development S: Community Service C: Career-related Experiences			
1.2	To organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in stude positive values and attitudes (e.g. activities on multiple intelligences; physical, aesthetic and cultural activities; leadership training; service learning; clu and societies; school team training; uniformed groups; military camps)										
	Sports competition entry fee and athlete registration fee	To provide opportunities for all sports team members to take part in the inter-school competitions. To raise the interest in sports and to showcase students' potential.	9/2019 to 8/2020	180 team members in both junior and senior form	<ul> <li>Performance of competitions</li> <li>Teachers' and students' perception</li> </ul>	\$4280 \$650 \$2050 \$392	E1		~		
CCA:	Joining outreach coaching programme organized by LCSD	To provide regular training for school team members (Table Tennis team).	9/2019 to 8/2020	16 team members in both junior and senior form	<ul> <li>Performance of competitions</li> <li>Teachers' and students' perception</li> </ul>	\$3857.14	E1		~		
(School Sports Team)	Purchasing school team uniforms for team members to participate in the inter- school competitions	Team uniforms are essential for competitions. To enhance sports team image.	9/2019 to 8/2020	150 team members in both junior and senior form	<ul> <li>Performance of competitions</li> <li>Teachers' and students' perception</li> </ul>	\$780 \$9395 \$1740	El		~		
	Transportation	To hire coaches or take other public transports in order to go to competition venues effectively	9/2019 to 8/2020	75 team members in both junior and senior form	<ul> <li>Performance of competitions</li> <li>Teachers' and students' perception</li> </ul>	\$275.3 \$768.4 \$1100	El		~		

CCA: Student Union	<ul> <li>Student Union Activities:</li> <li>Joint school activities</li> <li>Joint school training camp</li> <li>Internal student activities</li> <li>Expenses (Banners, Decorations, souvenirs)</li> </ul>	<ul> <li>To help foster the personal growth of the SA student leaders in leadership, wisdom, responsibility, integrity, accountability and commitment to excellence.</li> <li>To develop a sense of cooperation and support for whole school student.</li> <li>To cultivate the spirit of teamwork.</li> </ul>	Sept 2019 to August 2020	All students	<ul> <li>Teachers' feedback.</li> <li>Students' feedback.</li> </ul>	\$4974.33 \$817	E1	~	~	¥	~
CCA: Life-Wide Learning committee	<ul> <li>Student Activities:</li> <li>Inter-House Activities</li> <li>Functional Groups Activities</li> <li>Service Groups Activities</li> <li>Academic Groups Activities</li> <li>Interest Groups Activities</li> <li>School Teams Activities</li> <li>School Picnic</li> </ul>	<ul> <li>To develop students' multiple intelligence, creative, and innovation competences.</li> <li>To provide opportunity for all-round development by offering different extension programmes.</li> <li>To promote a positive competitive spirit.</li> </ul>	Sept 2019 to August 2020	All students	<ul> <li>Teachers' feedback.</li> <li>Students' feedback.</li> </ul>	\$566.2 \$42650 \$47.6 \$314.5 \$655	E1	~	✓	✓	~
CCA: Dance Team	Dance Team (Expenses for Special uniform for activities, Transportation, Competition Entrance Fee, Club Fee, Photograph, Make up )	<ul> <li>To maintain good performance in the inter- school competitions.</li> <li>Members become more confident in performances.</li> </ul>	Sept 2019 to August 2020	30 Dance Team members	<ul> <li>Students' achievements in the competitions</li> <li>Dance Team's Performances</li> </ul>	\$60 \$1400 \$15309	E1			~	
Guidance Committee	Form 4 Leadership Training Camp	<ul> <li>To develop a sense of co- operation and support.</li> <li>To cultivate the spirit of teamwork</li> <li>To enhance class management skills through group activities and improve one's ability to be independent, and to develop resilience and confidence.</li> </ul>	11-13/9/2019	All F.4 students	<ul> <li>Teachers feedback</li> <li>Questionnaire</li> </ul>	\$90430	E1		✓		
CCA: F.1 C-Days	Gifts for Students for F.1 C Day Study Skill s Workshop	• Experiential learning - to induce students to learn through an empirical way	Feb 2020 and April 2020	All F.1 students	• Worksheets	\$24.4	E1	٨	*		

CCA: F.3 C-Days	Film & cinema booking fees	By participating in the Film Appreciation Workshop, students can have more understanding on the mental illness. Moreover, students can reflect on their lives and prepare themselves for the upcoming service.	Oct 2019 to June 2020	All F.3 students	<ul> <li>Teachers feedback</li> <li>Students' feedback.</li> <li>Sharing and Questionnaire</li> </ul>	\$12000 \$1000	E1 E5	~	✓		✓	✓
CCA: Chinese Debate	世界中學可持續發展目標思辨大賽	<ul> <li>To broaden students' horizon.</li> <li>To enhance their debating skills and nurture independent thinking skills.</li> </ul>	Oct 2019	F.2 or above (10 students + 1 teacher)	• Sharing and Questionnaire	\$34690	E1 E3	~	~			
CCA: Odyssey of the Mind (CCF)	Odyssey of the Mind is a creative problem-solving program. Team members work together at length to solve a predefined long-term problem and present their solution to the problem at a competition. The solution involves various elements of theatrical performance, construction and design, the spontaneous portion occurs on the day of the competition.	<ul> <li>To enhance their problem- solving skills and communication ability.</li> <li>To nurture their multiple intelligence and creativity</li> <li>Encourage students to apply their STEM knowledge in creating</li> </ul>	Sep 2019 to May 2020	F.2 / F.3 (7 students + 2 teachers)	• Competition result and performance produced by students	\$363.34	E1	~		✓		
			Expenses on Item 1.2		\$230589.21							
			Expenses for Category 1			\$328257.37						

Domain	Item	Purpose	Actual Expenses (\$)
Category 2 To procure equipment, consumables and learning re-		resources for promoting LWL	
STEM	Lab. Instrument for F.2 C-Day	Consumables for students' projects.	\$3880.60
PE			
Arts			
Others			
	·	Expenses for Category 2	\$3880.60
		Expenses for Categories 1 & 2	\$332137.97

\* : Input using the following codes; more than one code can be used for each item.

Coc	e for Expenses		
E1	Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc.)	E6	Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2	Transportation fees	E7	Purchase of equipment, instruments, tools, devices, consumables
E3	Fees for non-local exchange activities / competitions (students)	E8	Purchase of learning resources (e.g. educational softwares)
E4	Fees for non-local exchange activities / competitions (escorting teachers)	E9	Others (please specify)
E5	Fees for hiring expert / professionals / coaches		

## Number of Student Beneficiaries

Total number of students in the school:	861
Number of student beneficiaries:	861
Percentage of students benefitting from the Grant (%):	100%